

<b>TERMS</b>	<b>POINTS</b>	<b>ABBREVIATIONS</b>
TAKEDOWN	2	T2
REVERSAL	2	R2
ESCAPE	1	E1
NEAR FALL	2	N2
NEAR FALL (5 SECS)	3	N3
STALLING	<i>REFEREE CALLS</i>	S
TECHNICAL VIOLATIONS	<i>REFEREE CALLS</i>	TV
ILLEGAL HOLD UNNECESSARY ROUGHNESS	<i>REFEREE CALLS</i>	P
CAUTION	<i>REFEREE CALLS</i>	C (POINTS)
WARNING	<i>REFEREE CALLS</i>	W
UNSPORTSMANLIKE CONDUCT (MATCH POINT)	<i>REFEREE CALLS</i>	UCM
FLAGRANT MISCONDUCT	<i>REFEREE CALLS</i>	FMC
WRESTLERS SELECTS "UP"	<i>REFEREE WILL INDICATE</i>	
WRESTLERS SELECTS "DOWN"	<i>REFEREE WILL INDICATE</i>	
WRESTLERS SELECTS "NEUTRAL"	<i>REFEREE WILL INDICATE</i>	=
FALL (PIN)		F + TOTAL BOUT TIME
TECHNICAL FALL (MARGIN 15 POINTS)		TF + TOTAL BOUT TIME
MAJOR DECISION (WIN BY 8 - 14 POINTS)		MD
DECISION (WIN BY LESS THAN 8 POINTS)		DEC
FORFEIT FOR DISQUALIFICATION		DQ
DEFAULT		DEF
BOUT TIMES	3 - 1 1/2 MINUTE PERIODS	